

# 2nd Annual zombie classic

## October 28th and 29th 2012

### Clover Dell Park, Sedalia, MO

#### TOURNAMENT RULES AND POLICIES

The Tournament will follow USYSA guidelines except as modified herein. All players and coaches must be registered with USYSA. The proper State Rosters, Player Passes signed and laminated. Medical Waivers notarized, Player Loan Agreements and Travel Permits will be required. The Tournament Director, whose decisions will be final, will rule upon all disputes, outside the field of play. Protests must be put in writing and accompanied by a \$75.00 fee, refundable if upheld, within one hour of the games end.

#### GAME MODIFICATIONS

U8	4v4 minimum of 3 players	40 minute Games	size 3 ball
U9/10	7v7(including keeper)minimum of 5 players	50 minute Games	size 4 ball
U11/12	9v9 (including keeper) minimum of 6 players	50 minute Games	size 4 ball
U13/14	(including keeper) minimum of 7 players	60 minute Games	size 5 ball
U14/U15	(including keeper) minimum of 7 players	60 minute Games	size 5 ball
U15-19	(including keeper) minimum of 7 players	70 minute Games	size 5 ball

*The Tournament Directors reserve the right to shorten halves equally to address time delays*

#### MODIFIED RULES

There will be NO DIRECT kicks for U8 and younger. There will be **NO SECOND CHANCES** in any age division.

**We will allow both teams to substitute when the team in possession of the throw-in is substituting and their opponent is at the center line waiting to substitute.**

**U11 and below: No intentional heading of the ball or an Indirect Free Kick will be awarded at the spot of the foul.**

#### ROSTER LIMITATIONS:

U-8 4V4	8 which may include 3 guest players
U-9/U10 7V7	12 which may include 3 guest players
U11/12 9V9	15 which may include 3 guest players
U13 /15 11V11	18 which may include 3 guest players
16 11V11	18 which may include 5 guest players
U19 11V11	18 which may include 5 guest players

**NO PLAYER CAN PLAY ON TWO TEAMS IN THE SAME DIVISION OF THIS TOURNAMENT**

#### UNIFORMS AND EQUIPMENT

Each team must provide matching uniforms with a different number on the back of each player's shirt. In the event of both teams having similar colors, the referee may require the home team to change their appearance. Shin guards are mandatory with all rigid materials covered completely by the socks. All athletic shoes are allowed except those with toe and/or metal cleats.

All player equipment is subject to referee approval.

#### CAUTIONS AND SEND-OFFS

Any player receiving a caution must be substituted at that time and can return at the next available substitution. Any player that is sent-off will be suspended for the next game played. The Tournament Directors reserve the right to extend any suspensions. Suspensions may not be appealed.

## **COACHES AND SPECTATORS**

A maximum of three (3) registered coaches will be allowed in the 'technical area'. Both teams will be on one sideline-only carded players and coaches allowed on this sideline. Both teams' parents on opposite sideline. Coaches are responsible for their spectators. If the referee feels the spectators are disrupting the game, they will instruct the coaches to control them or usher them to the parking area. A coach may be ejected for his/her own and/or their spectators' unsporting or violent behavior. The Tournament Directors reserve the right to suspend the ejected coach or spectators for additional games. If a team does not have at least one of their registered coaches in the technical area, the game will be terminated and that team will forfeit.

## **FORFEITS**

Any team not prepared to play within five (5) minutes of scheduled starting time, or, quitting or leaving the field of play prior to the conclusion of a game shall forfeit that game. A forfeited game will be recorded as a 1-0 victory for the opposing team.

## **POINT SYSTEM**

6 pts. WIN

3 pts. TIE

1 pt. Each Goal Scored with a maximum of 3 for both teams

1 pt. SHUTOUT (in the event of a 0-0 tie, each team will receive a total of 4 points)

-1 pt. Each Red Card issued.

No game in pool play shall go into extra time or directly to penalty kicks. If this should occur due to referee error the game will be scored as a tie

## **TIE-BREAKERS (only to decide which teams are in the play-offs or championships)**

- A) Winner of the head-to-head match (if applicable).
- B) Team with the least amount of goals scored against.
- C) Team with best goal differential (goals for minus goals against)
- D) Team with least amount of cautions and/or send-offs
- E) Kicks from the Penalty Mark

## **PLAY-OFF & CHAMPIONSHIP TIE-BREAKERS**

- A) Kicks from the Penalty Mark
- B) U8 Will play 5 minute Golden Goal

## **REFUNDS**

- A) Teams not accepted will receive a full refund.
- B) Teams withdrawing 5 days after tournament deadline will forfeit entire entry fees.
- C) In the event the entire tournament is cancelled due to unforeseen dangers, teams will be refunded all but 40% of the entry fee.
- D) In the event the games are shortened or cancelled, after the tournament begins, there will be no refunds issued once teams have played 2 games.