



Game Information

1. 3 minute warmup. Two 15 minute Stop Time halves. 1 minute intermission time rest.
2. **MERCY RULE:** If at any time in the 2nd period, the score differential reaches 8 goals, the game will be played with running time until the score differential returns to 7.
3. Round robin play will award 2 points for a win, 1 point for a tie and 0 points for a loss.
4. Any fighting penalties will result in the ejection of that player for the remainder of the event.
5. All playoff round games will be played with overtime if the score is tied at the end of regulation. A 5-minute stop time sudden-death period will be played. If still tied a 2nd 5-minute overtime and all remaining overtimes will be played 3-on-3.
6. Teams must be dressed and ready to play at their scheduled game time. Forfeit may result if a team is not ready at the designated starting time.
- 7.

Rules & Regulations

8. All games will be played according to the Official NIHA-Canada Rulebook and as set out by the Zone Tournament Committee.
9. The maximum number of players per roster is 12 skaters and 2 goalies.
10. Any player receiving 3 minor penalties, 6 minutes in penalties (not including 10-minute misconducts), or a 5-minute major penalty in a game will be ejected for the remainder of the game.
11. The minimum number of players required to start a game is 5 (4 skaters + goalie). A team must have a goalie to play.
12. Teams not able to field the correct number of players on the rink by the conclusion of the 3-minute warmup will receive a delay of game penalty and the clock will begin to run. If unable to field the correct number of players by the end of the penalty the team will forfeit the game and the opposing team will be credited with a 1-0 win.
13. Coincidental penalties – teams remain at full strength.
14. All Major penalties result in an automatic one (1) game suspension.
15. All Match penalties resulting suspension from the remainder of the tournament.
16. **ZERO TOLERANCE FOR FIGHTING:** Any fighting penalties assessed will result in the ejection of that player(s) for the remainder of the event.
17. Any player that is rostered on teams in different divisions and receives a suspension **MAY NOT** play in **ANY DIVISION** until the suspension has been served in full in the division the suspension was received.
18. Any coach/manager/coaching staff suspended during the tournament and is involved, as part of the coaching staff with more than one team will not be permitted to coach any team until the suspension is fully served in the division in which the suspension was received.
19. All Team Managers are required to submit to the Tournament Director a Team Roster and Player Proof of Age prior to your first game. Teams that do not submit a roster prior to their first game will use the roster on their first game sheet as their official tournament roster. No players may be added to the roster after the first game for each team.

20. A player must play at least one round robin game to be eligible to play in play offs, goalies may play in playoffs even if they have not played in round robin.
21. All Players on the team must attend the school they are playing for, tournament officials reserve the right to combine two (2) or more schools into one team if needed to complete a roster. This will only be done if the schools are unable to field a team on their own and the tournament officials have approved it in advance of the tournament.
22. **PROTESTS:** All protests must be filed in writing along with cash or credit card payment in the amount of \$100.00 within 30 minutes of the conclusion of the game to the tournament official residing in the arena where the disputed game is played. NOTE 1: Any protest of a Referee's Judgment Call will usually be denied. NOTE 2: In games where there is not a 30-minute window before the next game that would involve the teams that played the protested game (eg.Playoff Round), the protest will be required within a reasonable time to permit the Tournament Discipline Committee to rule on the protest without affecting the schedule of games. The Tournament Discipline Committee reserves the right to modify the "Protest Window" to maintain the schedule of games. Any protests not filed in the proper manner or after these deadlines will not be heard under any circumstances. Solely the Tournament Discipline Committee will adjudge any and all protests and their decision shall be final.
23. ***Verbal protests/appeals will not be heard under any circumstances.***
24. The Tournament Committee will have final interpretation of all playing rules in the Tournament.
25. The Visiting team shall change jerseys in the event of a conflict.
26. All players must wear full facial protection

Tie Breaking Procedure

In the event that teams are tied with equal points at the end of the round-robin, the following tie-breaking procedures will apply:

If Two teams are tied:

- Team with the most wins will receive the higher rank.
- The winner of the round-robin game between the two tied teams (head-to-head) gains the higher rank.
- If the two teams are tied after a & b above, then the team with the least amount of goals against gains the higher rank.
- If the two teams are still tied, then the team with the highest amount of goals scored will gain the higher rank.
- If the two teams are still tied then the team with the least amount of penalty minutes will gain the higher rank.
- If still tied then a 4-player shootout will determine which team gains the higher rank.

If Three or more teams are tied:

- Team with the most wins will receive the higher rank.
- Team with the lowest goals against will receive the higher rank.
- Team with the highest amount of goals scored will receive the higher rank.
- Team with the least amount of penalty minutes will receive the higher rank.
- If still tied then a single coin toss will determine which team gains the higher rank.

Damage

Teams will be responsible for any damage to the facility caused by their players, coaches and/or fans. The Tournament Committee reserves the right to suspend an entire team until the matter has been corrected to the satisfaction of the Tournament Committee.

Awards The following awards will be handed out:

1. The Championship team will receive a Team Award.