THE REF RULES: WHAT THE REF DECIDES IS THE FINAL OPINION – NO CHALLENGING IS TOLERATED. NO BITCHING and NO POOR SPORTSMANSHIP IS

ACCEPTABLE. YOU BITCH OR COMPLAIN – YOU NO COME BACK. It does not matter if the call was a good or bad call, I don't care, the REF doesn't care and the decision

WILL NOT BE overturned. So keep your trap SHUT!!!!

Each team has 10 players + a goalie.

Each game consists of two periods of 20 minutes (running clock) with NO TIMEOUTS.

There is only 1 faceoff per period.

two division of 3 teams

The top two teams play for the CHAMPIONSHIP!

!!!When there is a goal or an offside whistle, then the other team takes the puck from behind its net and the other team backs up to the blue line. The team with the puck can either pass the puck or take three steps to start the play before the opposing team can step into the other team's defensive zone.!!!

Penalties: Only obvious penalties will be called – the most typically being for tripping or for NO TOLERANCE TYPE BEHAVIOR. If a penalty is called, it's a penalty shot. Player who was upended is the one who takes the shot gets the puck at center ice.

PENALTY SHOT NOTE: The player gets a shot – nobody chases. All other players may line up above (not below) the blue line and must wait until the shot is taken. Once taken the play is dead and the goalie or a teammate takes the puck and as soon as the puck clears that team blue line the play is on.

Offside Calls: Only 1 type of offside exists. Any pass to a player entering the offensive zone must occur prior to the player entering the offensive zone. In other words the player cannot enter the offensive zone (before the puck) if the puck follows behind him. IF the REF calls offside, then the puck starts behind the net.

## 4 GOAL RULE PER GAME

To encourage everyone having fun and players play with their team up to 4 goals are allowed in each game by a player. Any additional goals by that player will not be counted. However CHAMPIONSHIP GAME if we go to OVERTIME, then we start at 0 goals for everyone.

GAME COMMENCEMENT: We end each game promptly, with everyone getting off the ice IMMEDIATELY. Everyone can shake hands or pat a player's backside (only if approved by them so don't do it) up at the bar. We have no time to waste as we are on the clock and have to get all games played within our allotted time.

Keep the Game Moving: There are no timeouts and no stoppages except as set forth above.

No DELAY OF GAME TOLERATED: Again, it's about having fun. With a minute left in the game to move the puck back and forth amongst your two top players who are heads and tails better than everyone else is NOT FUN. IF THE REF NOTICES THIS HE MAY ELECT TO CALL A PENALTY GIVING THE OTHER TEAM A PENALTY SHOT – SO DON'T DO IT.