



KICK

TEAM
NAME

Judge's
Number

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	Criteria	Score	Drivers	Comments
Content	Visual Effectiveness & Dimension of Movement	/	Variety of Kicks / Combinations	
			Variety of Arm Connections / Contacts	
			Use of Angles / Levels / Ripples / Other Visual Techniques	
	Formations & Transitions	/	Use of Floor	
			Variety of Formations	
			Variety of Seamless Transitions	
	Complexity (Difficulty)	/	Intracacy of Movement	
			Full Team Engagement / Minimal Rest Steps	
			Contrasts in Rhythm	
			Purposeful Integration of Technical Skill	
% of Team Demonstrating Movement				
Execution	Principles of Kick	/	Strength / Control of Movement	
			Body Awareness (Posture / Alignment)	
			Upper Body Placement (Arms / Wrist / Head / Shoulders)	
			Lower Body Placement (Ankles/Feet/Knees/Hips)	
			Flexibility / Kick Height	
	Supplemental Skill Technique	/	Technical Foundation	
			Arm / Leg / Body Placement	
			Completion of Skill	
	Overall Uniformity & Precision	/	Synchronization	
			Uniform Team Style / Focus	
Maintenance of Lines / Spacing				
Absence of Mistakes / Hesitation				
Effect	Creativity & Originality	/	Unique / Creative Movement	
			Consistent Theme / Concept / Character	
			Musicality	
	Projection	/	Emotional Connection to Choreography	
			Energy / Endurance / Stamina	
			Confidence	
	Overall Routine Effectiveness	/	Visual Coordination - Cohesiveness	
Routine Flow / Fluidity				
Distinctive / Memorable / Response Evoking				
Total Score		/90		
Tally Initials				